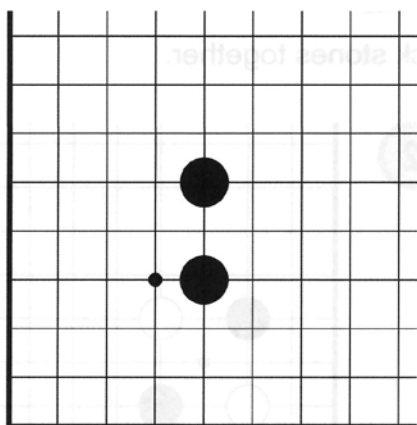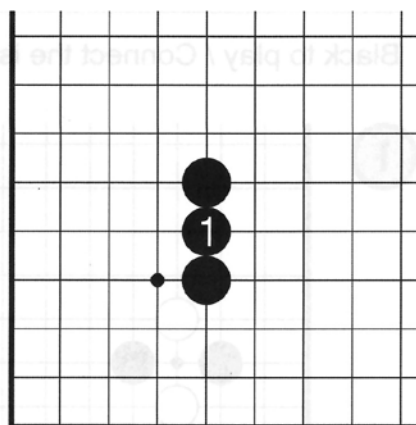# 5

Connection

Connection is to join the scattered
stones together. Connected stones
are stronger in general.

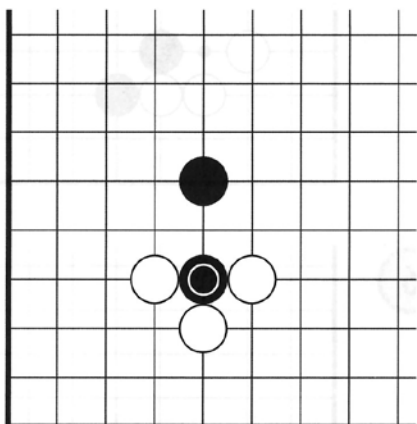## Dia.1

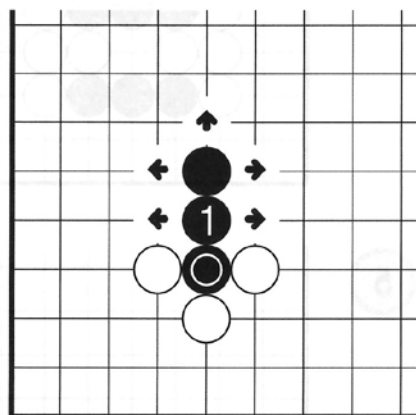**Dia.1** The Black stones are not perfectly connected.

Dia.2

Dia.2 Black 1 joins the two isolated stones together.

Dia.3

Dia.3 The marked stone has only one liberty.

Dia.4

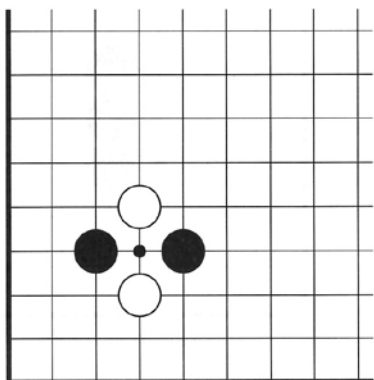**Dia.4** After connecting together with 1, The Black chain has lots of liberties like the arrows.

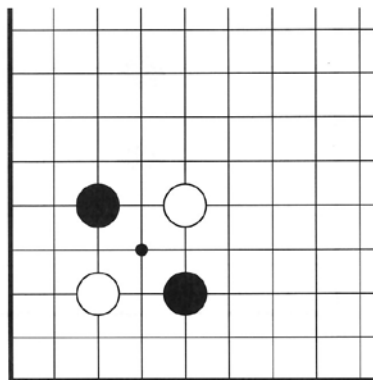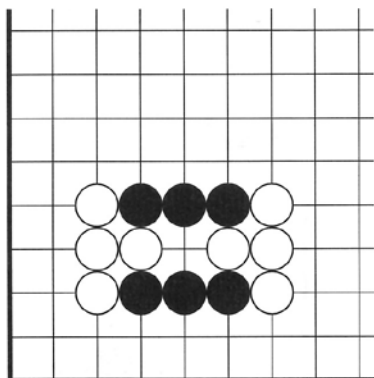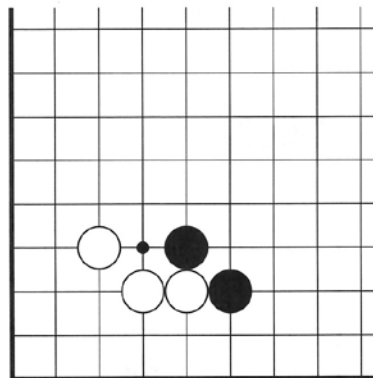Black to play / Connect the isolated Black stones together.

1

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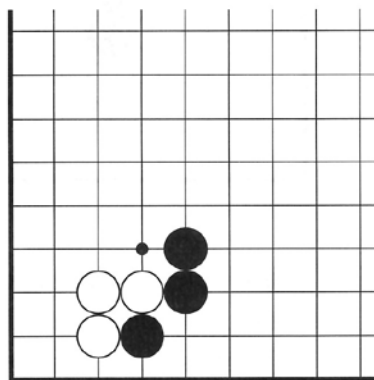**3**

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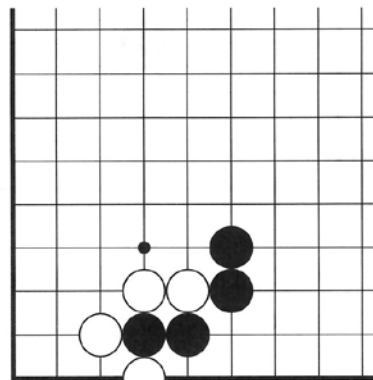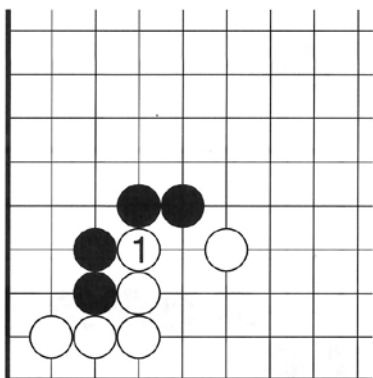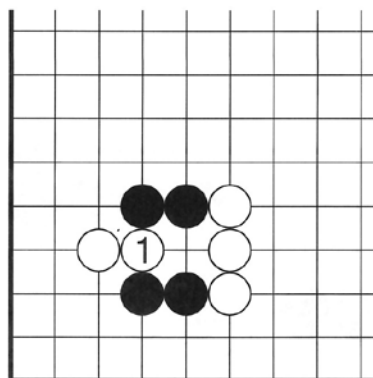
Black to play / White 1 tries to cut off Black's chain. Connect the Black chains together.

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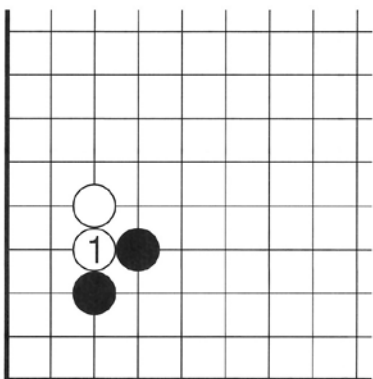
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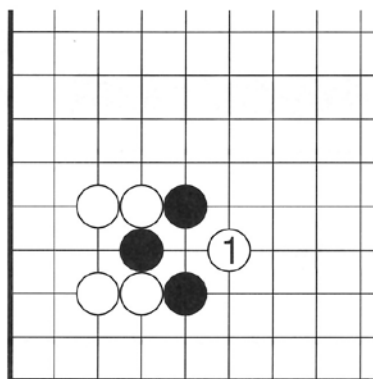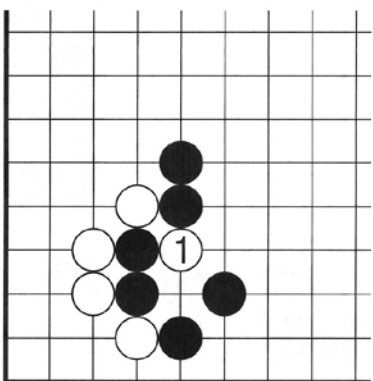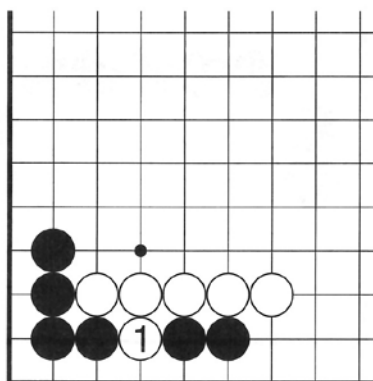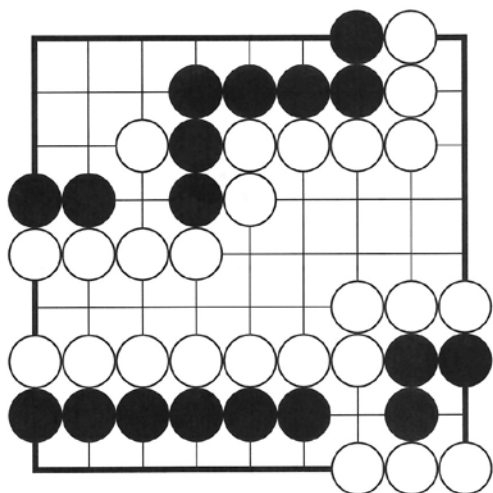
5. Connection
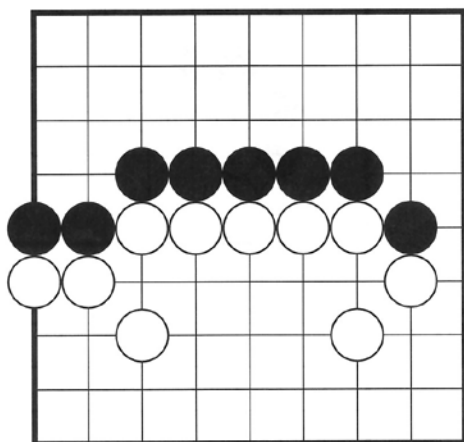
Black to play / There are two places for Black to connect. Find and connect them.

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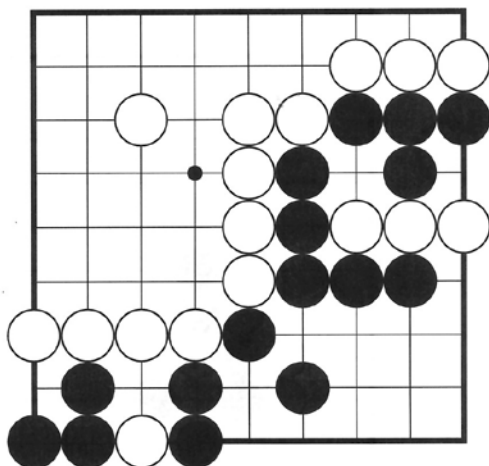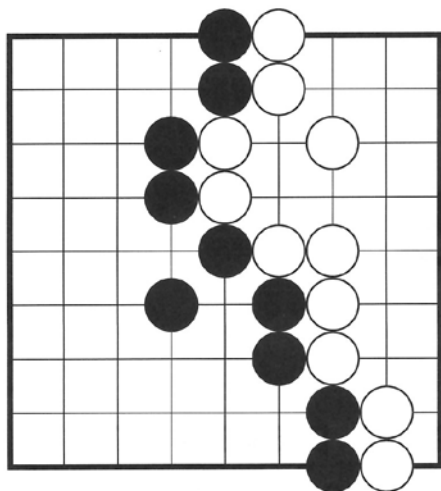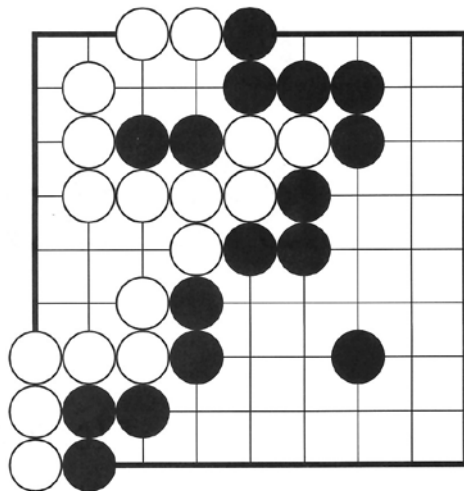# 5. Connection

Black to play / Find Black's weaknesses and mark them with (△).
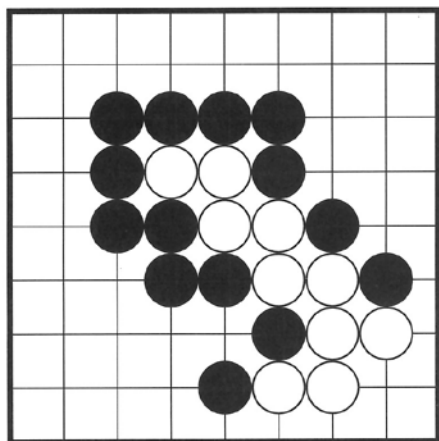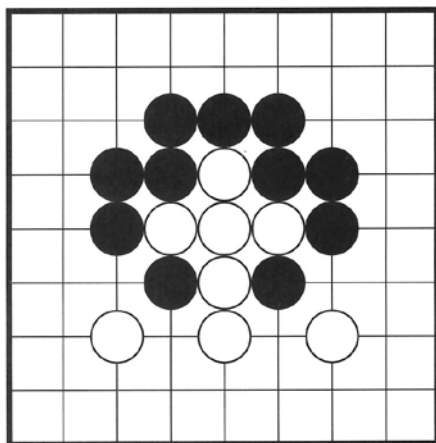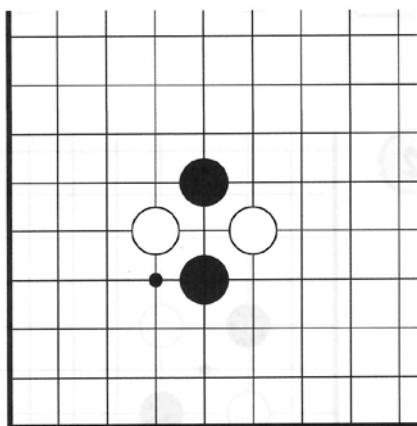
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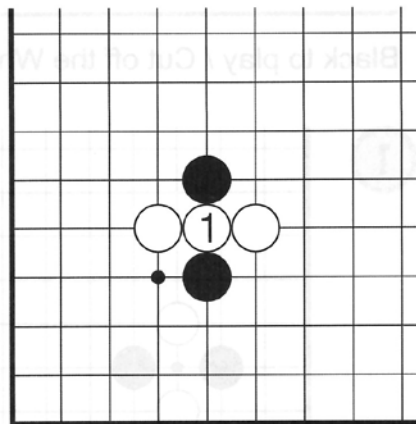
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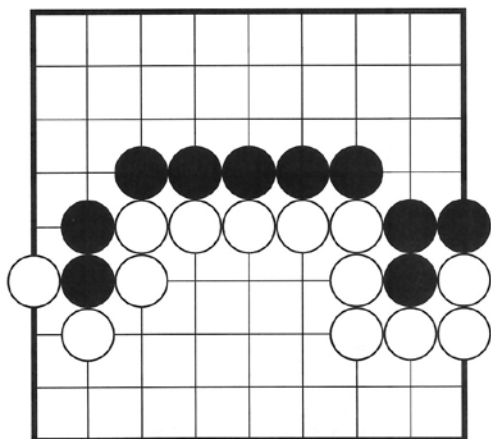
Blocking

Blocking is to prevent the opponent from connecting the weak stones together by joining your stones at the same time.

Dia.1

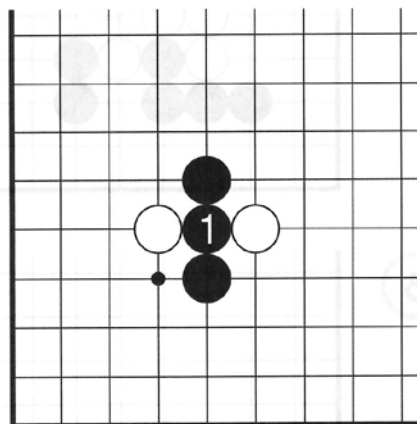

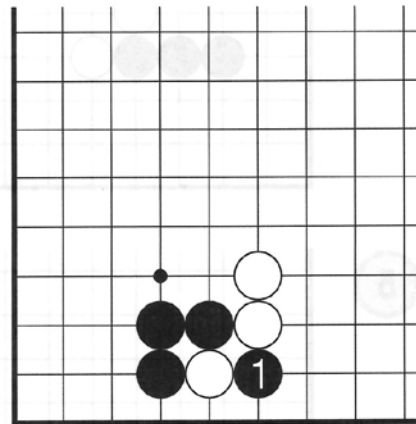**Dia.1** Both Black and White stones are not connected.

Dia.2

Dia.2 If it's White's turn, White connects at 1.

Dia.3

Dia.3 Black 1 prevents White from joining together by connecting the stones.

Dia.4

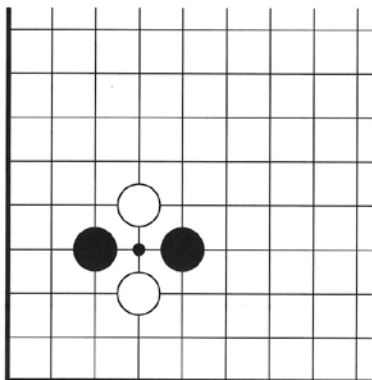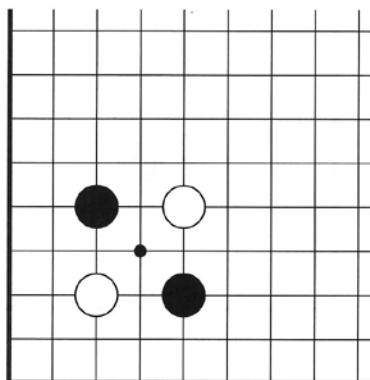**Dia.4** Blocking(cotting) is often used to capture a stone (or stones) like Black 1 in this diagram.
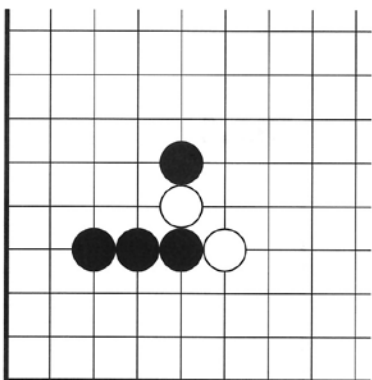
6. Blocking
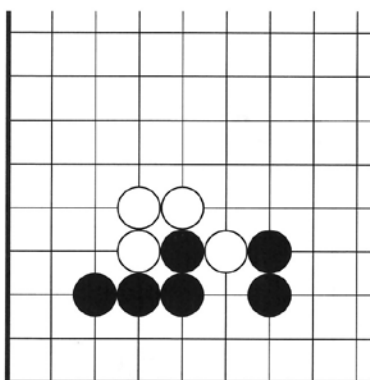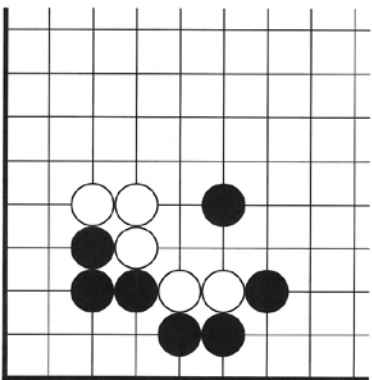
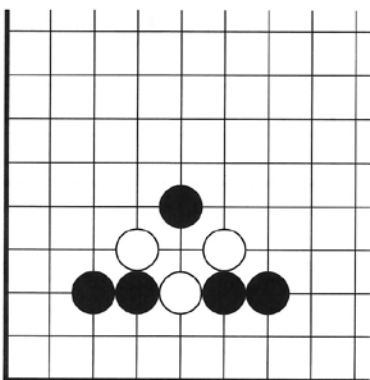Black to play / Cut off the White stones.
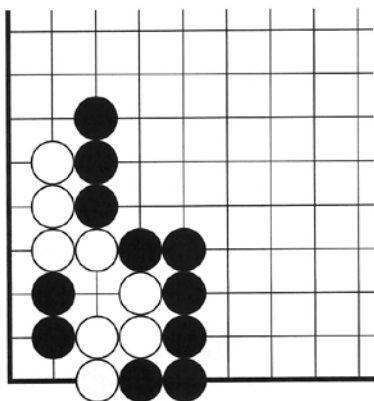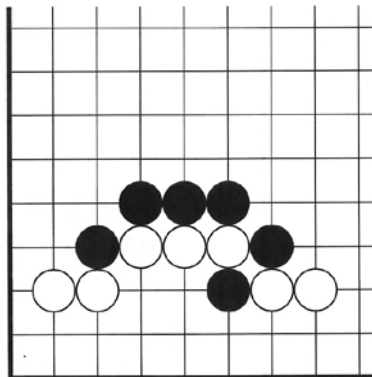
1

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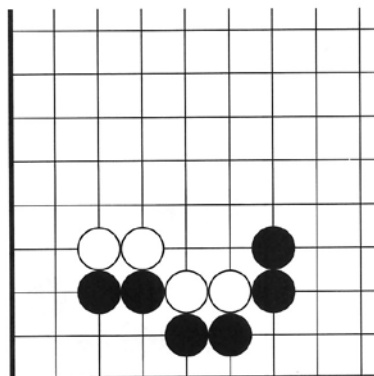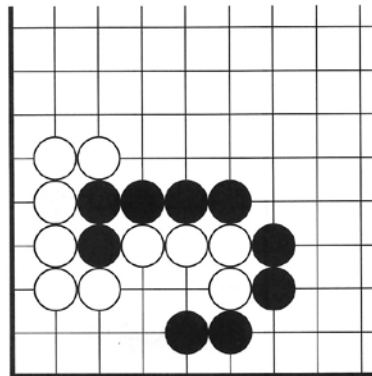
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6. Blocking

Black to play / Cut off the White stones.

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