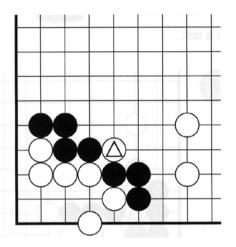


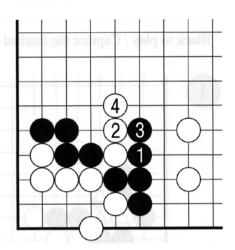
The net is one of the capturing methods. Taking into consideration the surrounding position, let's study the net in more detail.

Dia.1



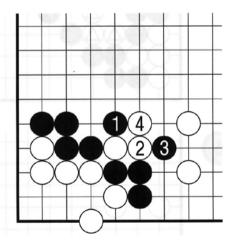
Dia.1 Capture the marked stone with a net.

Dia.2



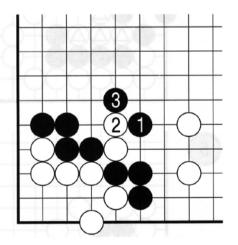
Dia.2 Black 1 is not successful.

Dia.3



Dia.3 The ladder with 1 doesn't work in this case.

Dia.4



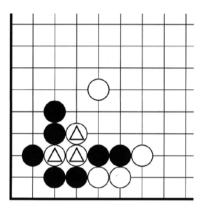
Dia.4 Black 1 is correct. If White plays at 2, Black captures the stones with 3.

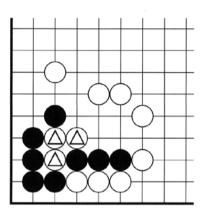


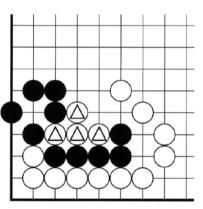


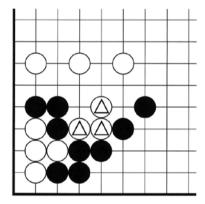
Black to play / Capture the marked stones with a net.

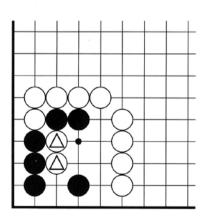


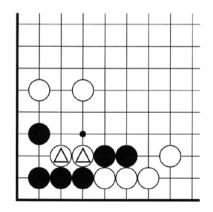








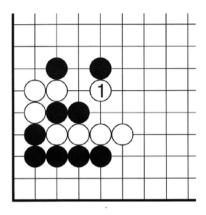


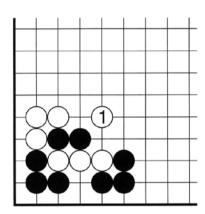


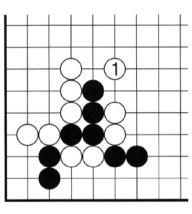


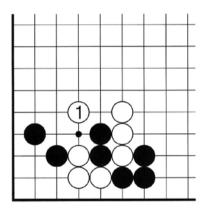


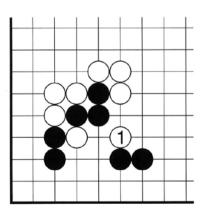
White has played the net with 1. Escape the Black stones.

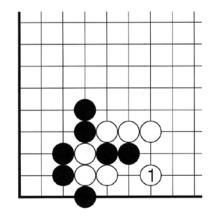








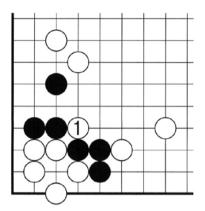


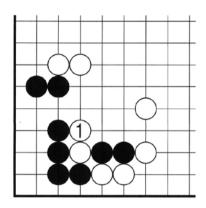


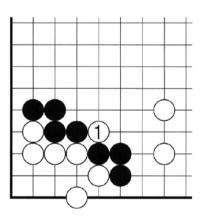


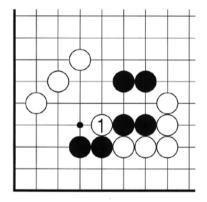


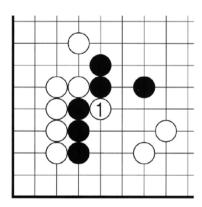
White has played at 1. Capture the White stone(s) with a net.

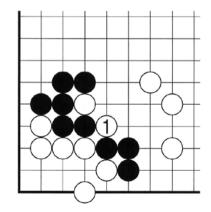








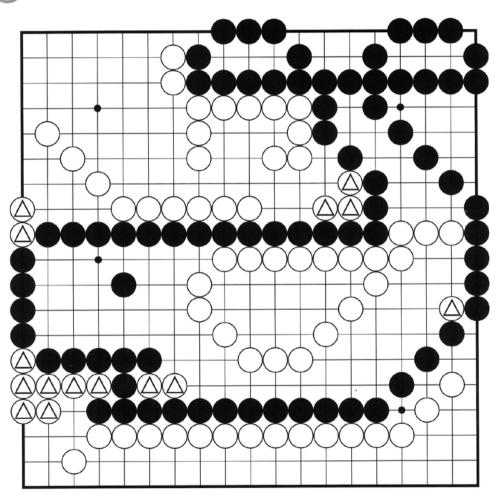








Capture the marked stones with a net. (Indicate five places.)





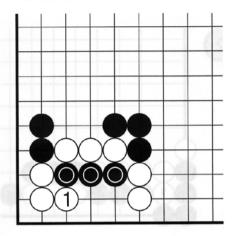
5. Capturing race

In the middle game, capturing races are almost inevitable. Let's study the tactics of capturing races.

- 5-1 Basic tactics
- 5-2 Fill the outside liberty first
- 5-3 Fill the liberty of the main chain
- 5-4 With which group to fight?

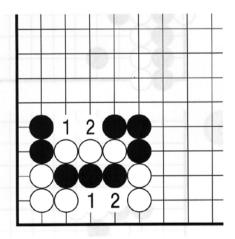
5-1 Basic tactics

Dia.1



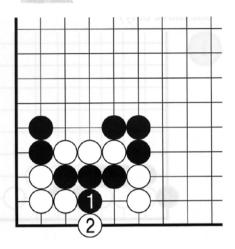
Dia.1 After White 1, is the marked Black chain alive or dead?

Dia.3



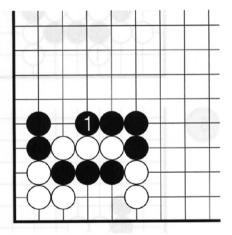
Dia.3 Now we know that this is a capturing race with each side having two liberties.

Dia.2



Dia.2 If Black plays at 1, White captures the Black chain with 2.

Dia.4



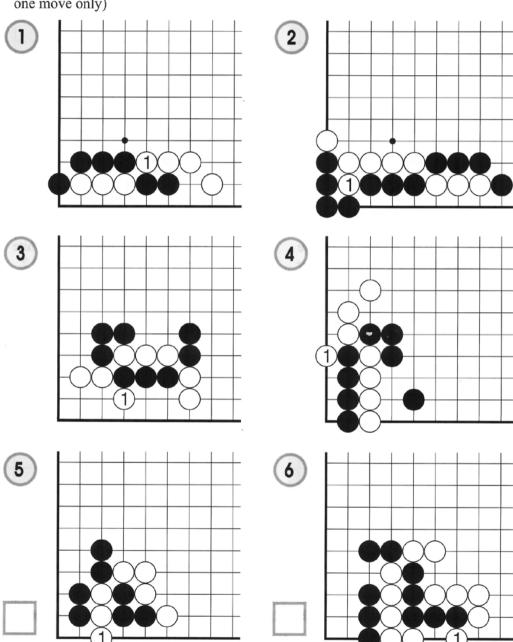
Dia.4 Therefore, if Black fills a liberty with 1, Black can capture the White chain.



5-1. Basic tactics



White played at 1. Choose the correct answer to win the capturing race. (Indicate one move only)





5-1. Basic tactics



White played at 1. Choose the correct answer to win the capturing race. (Indicate one move only)

